

Shota Vashakmadze

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Apt 2R, 6 Stanhope St.

Brooklyn, NY 11221

Education:

2013 - 2015

M.Arch I, Princeton University
Howard Crosby Butler Traveling Fellowship
Suzanne Kolarik Underwood Thesis Prize

2009 - 2013

B.S. in Architecture, Georgia Institute of Technology
Outstanding Undergraduate Researcher Award
Lewis Lanter Memorial Award, Georgia Tech
'Scene-Sensor // Crossing Social and Ecological Flows'
1st place, Freshkills Land Art Generator Initiative competition

Teaching:

2016 Harvard GSD, SCI 6350 Models, Prototypes, and Projections
Graduate Design Seminar, Co-Instructor with Susannah Drake

2015 Princeton University, Japan Studio: Tokyo 2020 Olympics
Graduate Studio, Research Assistant for Jesse Reiser

2014 Princeton University, Architecture 1:1 Junior Independent Work
Undergraduate Studio, Assistant-in-Instruction for Jesse Reiser

2014 Princeton University, ARC 374 Computational Design
Undergraduate Computation Seminar, Assistant-in-Instruction for Axel Kilian

2010 - 2011
Georgia Tech, Common First Year Studio and Paris-Atlanta Symposium
Undergraduate Studio, Research Assistant for Sabir Khan

2010 - 2013
Georgia Tech, gray_matter(s) student collective.
Senior Writer and Editor

Invited Juries: Princeton University, Columbia GSAPP, Harvard GSD, Pratt, Georgia Tech

Practice:

2017 SCANLINE IO, Brooklyn NY
Director, 3D Scanning and Software Design, Summer 2017 - present

2016 Starr Whitehouse Landscape Architects and Planners PLLC, New York NY
Landscape Designer II, Spring 2016 - present

2016 The Architecture Lobby, NYC Chapter
Member, Summer 2016 - present, National Design Coordinator, Fall 2017 - present
Best Practices Certification [www.JustDesign.us], Infrastructure, Census Working Groups

2016 DLANDstudio Architecture + Landscape Architecture, Brooklyn NY
Digital Workflows R&D, Freelance, Winter 2016 - Fall 2016
Arnold W. Brunner Grant Project, Sponge Park Hydrological Modeling

Practice (cont'd):

- 2016 Michael Van Valkenburgh Associates Inc., Brooklyn NY
Junior Designer, Winter 2016
- 2014 - 2015
Reiser + Umemoto RUR Architecture PC, New York NY
Intern Architect Summer 2014, Summer 2015 - Fall 2015
Graham Foundation Publishing Grant, Projects and Their Consequences
- 2013 , 2017
BLDGS Architects, Atlanta GA
Intern Architect, Freelance, Spring 2013, Summer 2017
Invited Competition Entry, Campus Center, Georgia Tech
Winning Competition Entry, Caddell Building Renovation, Georgia Tech
- 2012 - 2013
Gamble + Gamble Architects, Atlanta GA
Intern Architect, Fall 2012 - Spring 2013

Publishing:

- 2017 'Solomon Butcher's Architectural Image'
Research paper published in the Avery Review, Issue 25
- 2016 'Models, Prototypes, and Projections'
GSD seminar student work published at www.modelsprototypes.pro
- 2014 'A Land Ethic For Architects'
Article published in Pidgin Magazine, Issue 18
- 2014 'Contingent City' Design Project
Featured in Allegories of Virtue and Vice, ACSA Annual Meeting Proceedings
- 2012 'Scene-Sensor' Design Project
Published in Regenerative Infrastructures, Caroline Klein [Editor], Prestel
Featured in Windpower Engineering, February; C3 Magazine, No. 340; Landscape World, No. 58

Exhibitions:

- 2014 'Observatories' Design Project and Short Film
Shown at AA Motion Studio: Fast Fast Forward, AA Bar, London
- 2013 'Scene-Sensor' Design Project
Exhibited at LAGI: Freshkills Park, Arsenal Gallery, New York, NY
- 2012 'Cameras Obscura' Site-specific Installation
Presented at Neuro Humanities Entanglement Salon, Georgia Tech, Atlanta, GA
- 2011 'grayspec' Site-specific Installation
Exhibited at Whitespec, Whitespace Gallery, Atlanta, GA
- 2011 'ZOO ATLANTA' Site-specific Installation
Exhibited at FLUX 2011 at Castleberry Hill, Atlanta, GA

Technology: Coding (Python, Processing, Java), Modeling (Rhino 3d + Plugins, GIS/GDAL, MeshLab),
3d Scanning, Photogrammetry, Stereography, Data Visualization, Prototyping, Rendering

Research Skills: Documentary, Archival, Database Research, Data Analysis, Survey Administration

Languages: Spanish (Proficient), French (Basic), Georgian (Native)